PLAYGROUND RULES

Remember to dress for the weather. You will not be permitted to return to your classroom to retrieve forgotten items.

BARS
- Always dismount feet first
- Keep your hands on the bars at all times

HORIZONTAL LADDERS
- Only two students on a ladder at a time
- Do not stand or sit on top of the bars

CHINNING BARS
- One student at a time on each section
- Do not stand or sit on top of bars

BASKETBALL HOOPS
- No hanging from the rims
- No kickball, soccer, etc., on basketball court

CLIMBING POLES
- Do not swing from the top part

VERTICAL LADDER
- Only two at a time on each ladder

PARALLEL BARS
- Do not stand on bars
- Two hands on bars at all times

Ple
- On all bars and ladders, always
- Two hands on bars at all times
- Keep your hands to yourself,

NO PUSHING.

SLIDE EQUIPMENT (UPPER AND LOWER PLAYGROUND)
- Go down slides one at a time. NO CHAINS. Count to 10 before going down the slide.
- Slide feet first, sitting or lying down.
- Keep your feet inside the slide while going down.
- Do not hold on to the sides of the slides to slow you down.
- Only ONE child in the house above the slide at a time. (Bottom playground)
- Move away from the bottom of the slide as soon as you reach the bottom, don’t block the exit.
- Don’t hang on the outside of the slide.
- No climbing up the slide.
- No jumping off the rope/chain ladder on upper playground, or the side of bridge on lower one.
- No pushing.
- No climbing on the outside of the playground structures.
- Do not toss rocks up, or slide them down the slides.

SWINGS
PLAYGROUND RULES

- One person at a time on each swing.
- Please sit on your bottoms only. No kneeling, standing or lying on stomach.
- Swing straight. Do not twist, spin or swing sideways.
- Do not throw swings over top of bars, or push while empty.
- No jumping off swings.
- Children may push from behind only.
- No underdogs.

WALL AND FENCE
- Do not play in the sand outside the fence.
- Do not climb on the fence.
- Do not dig or go under the fences.
- Do not walk on the concrete block wall outside the fence.

GENERAL RULES

STUDENTS MAY ONLY PLAY GAMES THAT REQUIRE NO TOUCHING

- No tag allowed. You may chase as long as no touching is done. (Velcro belts and scarves are provided to make this expectation possible.)
- No food or drinks are allowed on the playground.
- NO THROWING SNOWBALLS, ROCKS, STICKS, SAND OR GRASS CLODS.
- No hard balls or baseball bats.
- Never leave the playground without permission. Always ask to use the restroom.
- Use the handrail as a handrail -- not as monkey bars.
- Stay off any icy areas.
- No playing in the cement culvert area.
- Children cannot play in front of, or on the sides of the building. Please play in the designated playground areas.
- No pushing, grabbing or tackling allowed.
- Do not pull on others clothes, hoods, arms or legs.
- Know and respect boundaries.
- Do not run after any wildlife.
- If a stray dog appears, do not attempt to pet or go near it, - slowly walk to adult to let them know.
- Picnic pavilion: Do not go beyond this area. Do not stand on tables or swing from rafters.
- Jump ropes are for jumping only.
- Please return all equipment to the equipment box or to your classroom – wherever the equipment belongs.
- No war games, dodge ball, or wall ball allowed.
- No electronics, umbrellas, or toys from home are allowed on the playground.
PLAYGROUND RULES

- Respect others and use “I” statements.
- Have fun, it’s recess!

BOUNDARIES:
- The sloped grassy area up to soccer field - (Do not go on field.) Do not go beyond the wooden bridge.
* Baseball field – You may play on this field. DO NOT go behind the fence or backstop.
  Do not go on the grassy area beyond the field – stay on the dirt area.
- On the upper and lower playgrounds – trees are used as our boundaries.
  Students will be shown the boundaries by staff.
  Stay out of all tall grass. Do not go beyond the picnic pavilion.

O - U - T BASKETBALL

1. Label each player as player 1, 2, 3, etc.
2. Player #1 shoots a shot from a marked point.
3. If the shot goes in, it must be copied by all other players.
4. If a person misses, he gets a letter and the next player in line makes a new shot which must be copied.
5. The first player to spell the word OUT is out.
6. Play continues until all but one person is out and he becomes the winner.

4 SQUARE

SERVER - Bounces the ball ONCE in his own square then hits the ball into another square.

RECEIVER - The player who receives the ball must let the ball bounce only ONCE in their own square before hitting the ball into someone else’s square.

- The SERVER stays in until he makes a mistake.
- Everyone rotates one square (toward the server’s square) when a player is OUT. You are out when a foul is made.

FOULS -

1. THE BALL CANNOT BE CAUGHT, HELD OR CARRIED
2. THE BALL CANNOT BOUNCE MORE THAN ONCE IN A SQUARE
PLAYGROUND RULES

3. THE BALL MUST BE HIT INSIDE YOUR OPPONENTS SQUARE OR IT IS CONSIDERED OUT OF BOUNDS
4. NO CHERRY BOMBS - TEA PARTIES - OR OTHER MADE UP RULES
5. NO HITTING A BALL THAT HAS BOUNCED IN SOMEONE ELSE’S SQUARE
6. IT IS A FOUL FOR THE BALL TO TOUCH ANY LINES

New players may stand in line to enter the game.
Players go OUT and to the back of the line when they make an error.

TETHER BALL RULES

1. Serve with an open hand.
2. Opponent hits the ball in the opposite direction as the server.
3. You must hit the ball with an open hand only - NO FISTS.
4. You must play on your side of the dividing line only.
5. The JUDGE on any disputes is the first person in line. The JUDGE must make fair calls on all players. If the judge did not see, majority rules.
6. The game is over when -
   1. A tether is made
   2. A foul occurs
   3. A player has won 3 times

FOULS

1. Hitting the ball with a fist.
2. Double hits.
3. Holding or catching the ball.
4. Holding or touching the rope.
5. Holding or touching the pole.
6. Stepping ON or OVER the dividing line.